

Intro to Visual Arts Syllabus 2018-19

Intro to Visual Arts Ms. MacLure



Class Projects

- 1. Character Design (Color & Proportion)
- 2. Batik (Line & Texture)
- 3. Rex Ray Abstraction (Space & Pattern)
- 4. Movie Posters or Escher (Value & Form)
- 5. Character Design (Color & Proportion)
- 6. Album Art (*Pattern*, *Rhythm & Unity*)
- 7. Nature Printmaking (Rhythm & Pattern)
- 8. Collaged Portraits (All Elements & Principles of Design)
- 9. Landscape Relief (All Elements & Principles of Design)

Projects subject to change order.

Visit BVTartclass.weebly.com for copies of all assignments

Things to Know

-Each class project has a handout that is assigned for homework (found in the back of the packet)

-Your sketchbook will be used for homework, tutorials and practice during class and over shop weeks. Those due dates will be listed on the sketchbook assignment board.

-Each project takes 2 weeks to complete

-Due dates are posted on the board and on this syllabus

-Homework is due the day after it's assigned

-As you work, keep the objective and assessment nearby for reference

-Critiques will be held during the last week of class projects to get feedback from classmates

-Reflections are due the same day as class projects.

Contact: Questions? Email	Ms. Mac at amaclure@valley	ytech.k12.ma.us