



# Combining Spaces Interior Drawing

ASP

Ms. MacLure

**Objective:** Combine two observed interiors/exteriors into one believable drawing of space.

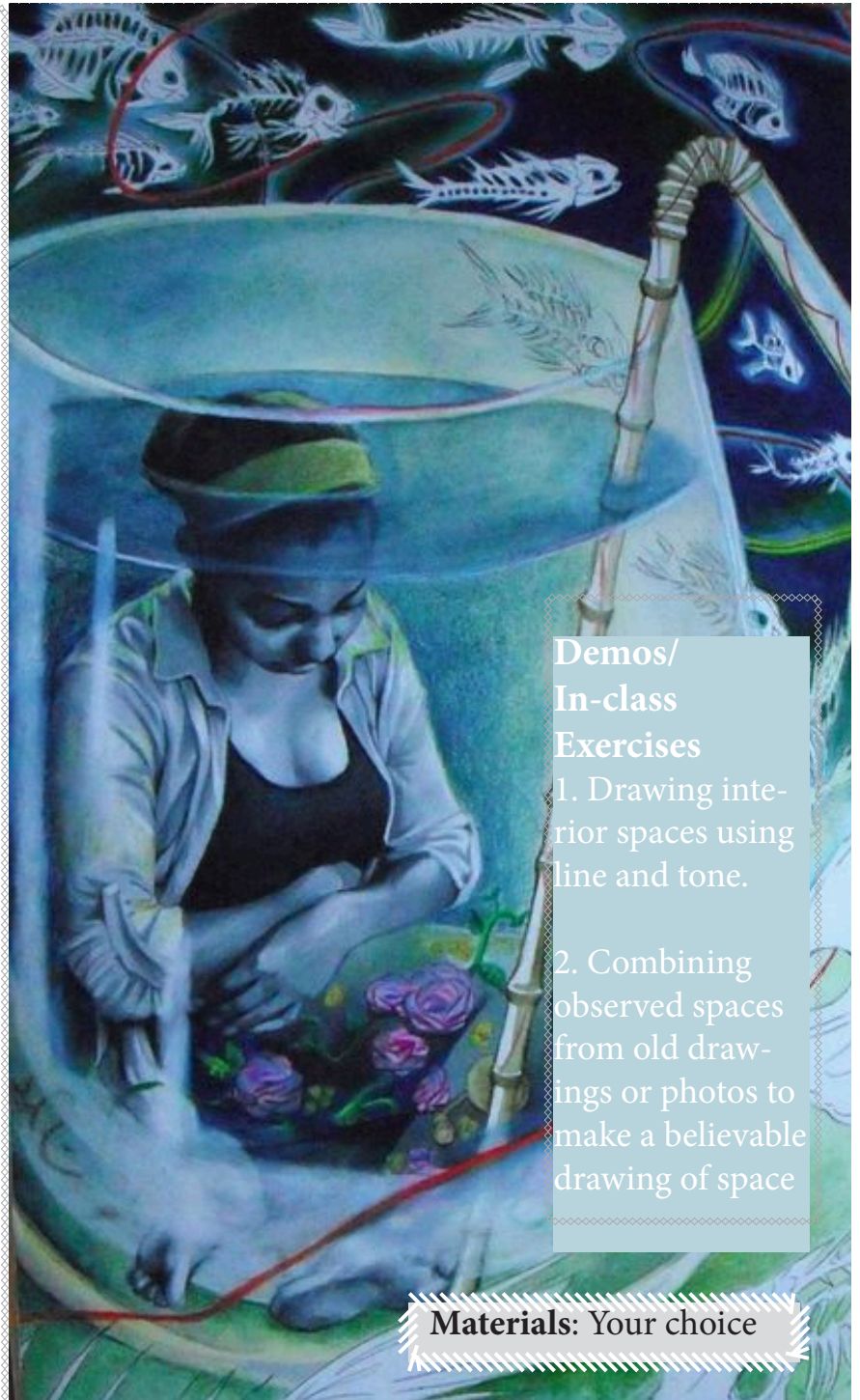
**Objective (3.8):** Create representational 2D artwork from direct observation and from memory that convincingly portrays 3D space and the objects and people within that space

## OVERVIEW

Having the ability to render a space (interior or exterior) will help you in making any composition more believable. Furthermore, being able to not only render a space, but imagine and create a combination of spaces that is visually believable is even more impressive. By doing so, you can create images from observation or even photos, and know how to apply lighting and shadow.

**Surrealism**- is a cultural movement that began in the early 1920s, and is best known for its visual artworks and writings. Artists painted unnerving, illogical scenes with realism. It brought dreamlike imagery, and bizarre scenarios to life. More importantly Surrealism developed out of the Dada art movement during World War I. From the 1920s onward, the movement spread around the globe, eventually affecting the visual arts, literature, film, and music of many countries. The most famous artist that practiced surrealism was Salvador Dali.

**Line vs. Tone**- When trying to create a believable space, you'll need to find the balance between line and tone. Tone is rendering a space (or subject) by only using the shapes that light and shadow creates, either by reductive drawing or smudging. Line drawing, on the other hand, is the most common type of drawing- simply drawing the contour of what you see. By using both successfully, you'll have mastered a big part of the art making process.



## Demos/ In-class Exercises

1. Drawing interior spaces using line and tone.
2. Combining observed spaces from old drawings or photos to make a believable drawing of space

**Materials:** Your choice

Contact: Questions? Email Ms. Mac at [amaclure@valleytech.k12.ma.us](mailto:amaclure@valleytech.k12.ma.us)

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## Use the following steps...

-Brainstorm on an idea. In your sketchbook think of 10 combined space scenarios. They can quite literally be anything that you think would make an interesting composition, and anything you feel confident in being able to draw. The light source should be fairly similar (and coming from the same direction) in each of your spaces.

-Have your source material ready for drawing- You can draw from your microlab drawings, or from photos, or from the classroom. But you must be drawing from reference.

-Get started on your piece- begin by creating a ground (or toning the paper). Remember, you can use any material.

-While working on your piece, remember the following to help in creating a strong piece.

G.L.O.S.S.

Ground- create a ground by collaging something on the paper, or painting a color, or toning with charcoal

Layers- think of layering materials and using layers of space

Objects & Subjects- Filling your space

Symbolism- Always have meaning behind your work



## Assessment:

-Overall design/composition: **15 pts**

-Originality: **20 pts**

-Craftsmanship: **20 pts**

-Creative use of light to convey mood  
**15pts**

-Strong sense of light source: **15 pts**

-Used care with art materials: **15 pts**

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# Combining Spaces-homework

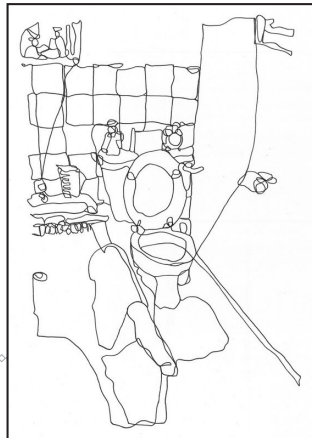
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Choose two spaces to combine for this project. You may even choose a subject to occupy this space.

1. In your sketchbook- reflect upon the following:

What two spaces are you choosing? What meaning to they have for you? What will you fill this surreal space with? What mood are you hoping to convey in this piece?

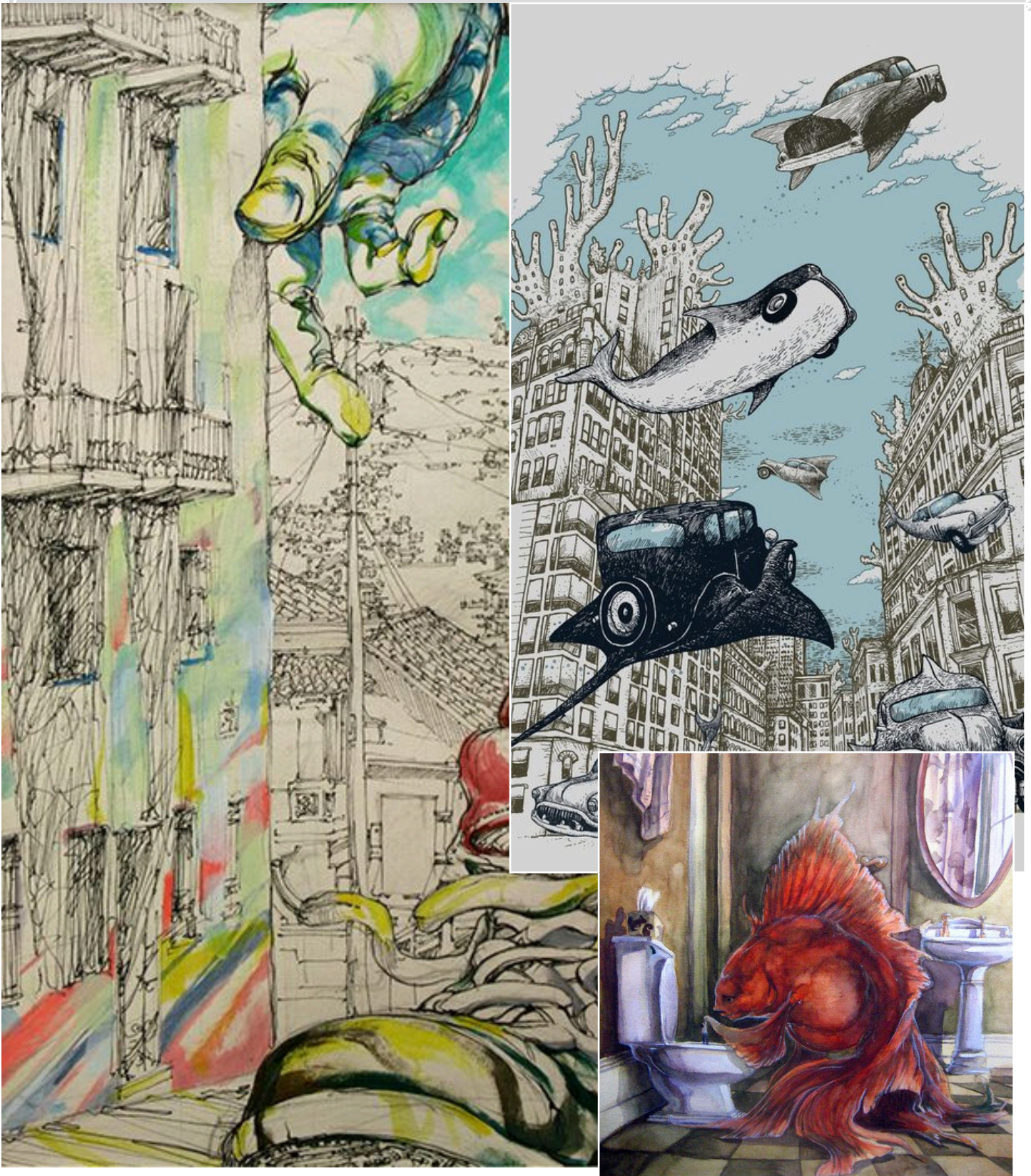
2. In your sketchbook- make 6 continuous contour line drawings of different spaces in your house or outside. Using the tracing paper provided, pair these spaces up how you see fit, and create 3 new drawings on the tracing paper by tracing and connecting lines to create a whole new space. (These are two examples of a continuous contour line drawing).



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# Combining Spaces Examples

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